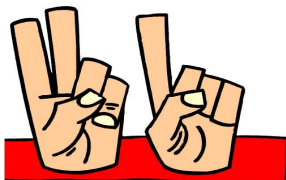


## Two-Over-One GF

In its simplest terms, the “system” described as *2-over-1 game-forcing* refers to the following 6 bids :

1♦-2♣, 1♥-2♣,  
1♥-2♦, 1♠-2♣,  
1♠-2♦, 1♠-2♥



**Not “2/1”** :

1♥-2♠ (This is “weak” or “strong”)  
1♦-2♥ (This is “weak” or “strong”)  
1♠-2NT (Natural or conventional)

When responder uses a game-forcing “2-over-1” bid he is informing opener that he, too, holds at least opening -bid values. Accordingly, the partnership may leisurely proceed without fear of being dropped below game. Opener then should show his “shape,” without implying # of HCP.

As opener, what do you rebid?

<b>Opener</b>	Opp	Responder	Opp
1♥	Pass	2♣	Pass
??			

A)	B)	C)	D)	E)	F)
♠54	♠32	♠K972	♠AQ3	♠QJ2	♠A2
♥KQ10874	♥QJ1087	♥AQ876	♥KJ876	♥Q9765	♥AKQJ98
♦AJ3	♦A4	♦A54	♦AK83	♦Q92	♦976
♣K4	♣AQ54	♣2	♣Q	♣AQ	♣52

As responder, what do you bid?

Opener	Opp	<b>Responder</b>	Opp
1♥	Pass	2♦	Pass
2NT	Pass	??	

G)	H)	I)	J)	K)
♠KJ3	♠42	♠4	♠43	♠KQJ
♥A2	♥AQJ	♥A5	♥AQ2	♥103
♦KQ1087	♦AQ8765	♦AKQ10872	♦KQJ1082	♦AQ1084
♣432	♣A7	♣Q32	♣52	♣AQ5

ANSWERS (with further clarification)

- A) 2♥ (Repeat the 6-card suit)
  - B) 3♣ (Forcing, of course—until at least game is reached)
  - C) 2♠ (Natural – not promising extras)
  - D) 2♦ (Natural, “never” jumpshift naturally into a new suit)
  - E) 2NT (Natural—also, not promising extras)
  - F) 3♥ (An unnecessary jump should show a solid suit)
- 
- G) 3NT
  - H) 3♥ (Forcing, of course)
  - I) 3♦ (No need to rush into Blackwood)
  - J) 4♥ (Most players use this jump to show a minimum with all the pictures in the suits bid)
  - K) 4NT (Quantitative)
- 

For more advanced players: Discussion points:

- 1) Is 1NT semi-forcing or completely forcing?
- 2) Do reverses by opener ever show extra after a 2/1 auction?
- 3) What is the default rebid for opener with only a 5-card major, flat hand, and no stopper in one of the unbid suits (2NT or repeat the major)?
- 4) What is a jump rebid by opener? Extras promised? Solid suit?
- 5) What are jumps to 3NT by either player (extras or fast arrival)?
- 6) Is opener’s jump-shift rebid a splinter bid?
- 7) Discuss 2/1 when there is interference (should not be GF).